

NAME: Blaster (G1)
PLAYER:

VALUE	CHAR	COST	BASE	PTS
26/51	Strength	x1	10	16
18	Dexterity	x3	10	24
23	Constitution	x2	10	26
10/15	Body	x2	10	0
16	Intelligence	x1	10	6
18	Ego	x2	10	16
19	Presence	x1	10	9
10	Comeliness	x1/2	10	0
13	Physical Defex	x1	5	8
13	Energy Defens	x1	5	8
4	Speed	x10	2.8	12
10	Recovery	x2	10	0
46	Endurance	x1/2	46	0
35/40	Stun	x1	35	0
Characteristics Cost:				125

STR Roll: 19-	Run	13"
DEX Roll: 13-	Swim	2"
INT Roll: 12-	Jump	10"
EGO Roll: 13-		
PER Roll: 14-		

Experience: 16

DISADVANTAGES	BASE:	200+PTS
Accidental Chg, "To robot form if Stunned", very common, occur 11-		20
Distinctive, "Giant robot", easily concealable, major Hunted, "Anti-Autobot forces", as powerful, harsh, appear 11-		10
Physical Lim, "Cannot move in boom box mode", infrequently, greatly		15
Psych Lim, "Loves Earth culture", very common, moderate		10
Psych Lim, "Likes it loud", very common, moderate		15
Psych Lim, "Code vs. killing", uncommon, total		15
Psych Lim, "Rebellious", common, strong		15
Rep, "Heroic alien robot", occur 8-		5
Rivalry, "Other high ranking Autobots", professional		5
Unluck, 1D6		5
Vuln, "Static attacks", uncommon, x1 1/2 stun		5
Watched, "Autobot leaders", more powerful, non-combat influence, harsh, appear 14-		15

Disadvantages Total : 150
Experience Spent + 16
Total Points = 366

THE TRANSFORMERS

HERO 4TH EDITION

PTS	POWERS	END
10	5/5 Armor, Linked (-1/2), "Growth"	
10	Eidetic Memory	
10	EC (10), "Transformer powers"	
9a)	8/8 Armor, OIF(-1/2)	
13b)	-0 Images, Hearing Group, Only to reproduce things he has memorized(-1/2), 0	
56c)	5 1/2D6 RKA, "Electro-Scrambler Gun", OAF(-1), Only in robot form(-1/4), No Knockback(-1/4), 17-32 Charges(+1/4), +1 Increased Stun Mult (+1/2)	
8d)	13" Running, Only in robot form(-1/4), 1/2 END(+1/4)	
6e)	Shape Shift, "Boom Box", Concentrate (-1/4), Cannot change form if he takes over half BODY(-1/4), IIF (-1/4), 0 END Persistent(+1)	
6	+2 Enhanced PER, with all senses	
7	HR Radio, OIF(-1/2)	
19	Life Support, doesn't breathe, safe in vacuum/pressure, safe in heat/cold, immune to aging	
34	MP (60), "Size", Always On(-1/2), Cannot change size if takes over half Body(-1/4)	
3u	5 LVLS Growth (stats already included), 0 END Persistent(+1)	
3u	3 LVLS Shrinking (0.25m, 200g, +6 DCV, +9 KB), 0 END Persistent (+1)	
13	51 STR, 1/2 END(+1/4) ==Skills==	
3	Acrobatics 13-	
18	6 Levels: Rifle, punch and disarm, tight group	
3	KS: Earth Culture 12-, (INT based)	
3	Stealth 13-	
3	Systems Operation 12-	
3	Tactics 12-	
1	WF, Rifles	

241 : **Powers Total**
125 + **Characteristic Total**
366 = **Total Cost**

Base OCV: 6 Base DCV: 6
Adjustment + Adjustment +
Final OCV = Final DCV =

Maneuver	Phase	OCV	DCV	Effect
Block	1/2	+0	+0	stops attack
Brace	0	+2	1/2	+2 vs RMod
Disarm	1/2	-2	+0	STR vs STR
Dodge	1/2	+0	+3	all attacks
Grab	1/2	-1	-2	grab, do STR
Haymaker	1/2	+0	-5	x1 1/2 STR
Move By	1/2	-2	-2	STR/2 + v/5
Move Through	1/2	-v/5	-3	STR + v/3
Set	1	+1	+0	

Rang	<4	<8	<16	<32	<64	<128
RMod	-0	-2	-4	-6	-8	-10

0 DEX: 18 SPD: 4 ECV: 6
Phases - - 3 - - 6 - - 9 - - 12
PD/rPD 26/ 13 ED/rED 26/ 13
END: 46 STUN: 40 BODY: 15

3D6	Loc	StunX	NStun	BodyX	CV	Armor
3-5	Head	x5	x2	x2	-8	
6	Hands	x1	x1/2	x1/2	-6	
7-8	Arms	x2	x1/2	x1/2	-5	
9	Shoulders	x3	x1	x1	-5	
10-11	Chest	x3	x1	x1	-3	
12	Stomach	x4	x1 1/2	x1	-7	
13	Vitals	x4	x1 1/2	x2	-8	
14	Thighs	x2	x1	x1	-4	
15-16	Legs	x2	x1/2	x1/2	-6	
17-18	Feet	x1	x1/2	x1/2	-8	

NOTES

Name: Blaster
Species: Cybertronian
Gender: Male
Height: 18 feet
Team: Autobots

