

NAME: Brushguard PLAYER:				
VALUE	CHAR	COST	BASE	PTS
22/42	Strength	x1	10	12
14	Dexterity	x3	10	12
24	Constitution	x2	10	28
10/14	Body	x2	10	0
18	Intelligence	x1	10	8
12	Ego	x2	10	4
10	Presence	x1	10	0
10	Comeliness	x1/2	10	0
13	Physical Defex	x1	4	9
14	Energy Defens	x1	5	9
4	Speed	x10	2.4	16
10	Recovery	x2	9	2
52	Endurance	x1/2	48	2
35/39	Stun	x1	33	2
Characteristics Cost:				104
STR Roll: 17-	Run		16"	
DEX Roll: 12-	Swim		2"	
INT Roll: 13-	Jump		8"	
EGO Roll: 11-				
PER Roll: 13-				
Experience: 0				
DISADVANTAGES BASE: 200+PTS				
Accidental Chg, "To robot form if Stunned", very common, occur 11-				20
Distinctive, "Giant robot", easily concealable, major Hunted, "Anti-Decepticon forces", as powerful, harsh, appear 11-				10
Physical Lim, "No hands in vehicle mode", infrequently, slightly				15
Psych Lim, "Loves alien plants", common, moderate				5
Psych Lim, "Avoids combat", common, strong				10
Psych Lim, "Fanatically loyal to Megatron", common, strong				15
Psych Lim, "Hates humans", common, strong				15
Rep, "Evil alien robot", occur 8-, extreme reputation				10
Rivalry, "Other Decepticon scientists", professional				5
Watched, "Decepticon leaders", more powerful, non-combat influence, harsh, appear 14-				15
Disadvantages Total :				135
Experience Spent +				0
Total Points =				335

TRANSFORMERS CYBERTRON

HERO 4TH EDITION

PTS	POWERS	END
3	1" Change Environment, Desc: Headlights, OIF (-1/2)	0
10	EC (10), "Transformer powers"	0
19a)	13/13 Armor, OIF (-1/2)	0
20b)	4 LVLS Growth (stats already included), Always On (-1/2), 0 END Persistent(+1)	0
28c)	3D6 HKA, vs physical defense, Only in robot form (-1/4), No Knockback (-1/4), OIF (-1/2), 0 END (+1/2)	0
48d)	5D6 RKA, "Acid Blast", 17-32 Charges (+1/4), Incantation (-1/4), OAF (-1), Only in robot form (-1/4), Explosion (+1/2)	0
13e)	14" Running, 1/2 END (+1/4)	1
7f)	Shape Shift, "Truck", Cannot change form if takes over half Body (-1/4), IIF (-1/4), 0 END Persistent(+1)	0
19	Life Support, doesn't breathe, safe in vacuum/pressure, safe in heat/cold, immune to aging	0
6	+2" Running, "Wheels", x8 Non-Combat, has turn mode, OIF (-1/2), Linked (-1/2), "Shape Shift"	0
3	Radio XMIT/REC, OIF (-1/2)	0
10	42 STR, 1/2 END (+1/4) ==Skills==	0
3	Combat Driving 12-	
3	Deduction 13-	
3	Inventor 13-	
18	6 Levels: Acid, claws and move by, tight group	
3	Navigation 11-	
2	SC: Botany 13-, (INT based)	
2	SC: Chemistry 13-, (INT based)	
2	SC: Biology 13-, (INT based)	
3	Scientist	
1	WF, Pistols	
	==Talents==	
5	1D6 Luck	

231 : Powers Total
104 + Characteristic Total
335 = Total Cost

Base OCV: 5		Base DCV: 5				
Adjustment +	Final OCV =	Adjustment +	Final DCV =			
Maneuver	Phase	OCV	DCV	Effect		
Block	1/2	+0	+0	stops attack		
Brace	0	+2	1/2	+2 vs RMod		
Disarm	1/2	-2	+0	STR vs STR		
Dodge	1/2	+0	+3	all attacks		
Grab	1/2	-1	-2	grab, do STR		
Haymaker	1/2	+0	-5	x1 1/2 STR		
Move By	1/2	-2	-2	STR/2 + v/5		
Move Through	1/2	-v/5	-3	STR + v/3		
Set	1	+1	+0			
Rang	<4	<8	<16	<32	<64	<128
RMod	-0	-2	-4	-6	-8	-10
DEX:	14	SPD:	4	ECV:	4	
Phases - -	3	- -	6	- -	9	- -
PD/rPD	26/	13	ED/rED	27/	13	
END:	52	STUN:	39	BODY:	14	
3D6	Loc	StunX	NStun	BodyX	CV	Armor
3-5	Head	x5	x2	x2	-8	
6	Hands	x1	x1/2	x1/2	-6	
7-8	Arms	x2	x1/2	x1/2	-5	
9	Shoulders	x3	x1	x1	-5	
10-11	Chest	x3	x1	x1	-3	
12	Stomach	x4	x1 1/2	x1	-7	
13	Vitals	x4	x1 1/2	x2	-8	
14	Thighs	x2	x1	x1	-4	
15-16	Legs	x2	x1/2	x1/2	-6	
17-18	Feet	x1	x1/2	x1/2	-8	
NOTES						
Name: Brushguard						
Species: Cybertronian						
Gender: Male						
Height: 16 feet						
Team: Decepticons						

