

NAME: Cutthroat (G1)
PLAYER:

VALUE	CHAR	COST	BASE	PTS
26/46	Strength	x1	10	16
14	Dexterity	x3	10	12
24	Constitution	x2	10	28
10/14	Body	x2	10	0
8	Intelligence	x1	10	-2
16	Ego	x2	10	12
14	Presence	x1	10	4
8	Comeliness	x1/2	10	-1
14	Physical Defex	x1	5	9
14	Energy Defens	x1	5	9
4	Speed	x10	2.4	16
10	Recovery	x2	10	0
48	Endurance	x1/2	48	0
35/39	Stun	x1	35	0
Characteristics Cost:				103

STR Roll: 18-	Run	16"
DEX Roll: 12-	Swim	2"
INT Roll: 11-	Jump	9"
EGO Roll: 12-	Flight	8"
PER Roll: 11-		

Experience: 0

DISADVANTAGES	BASE:	200+PTS
Accidental Chg, "To robot form if Stunned", very common, occur 11-		20
Distinctive, "Giant robot", not concealable, major		20
Enraged, "In combat", very common, occur 11-, recover 14-		10
Hunted, "Anti-Decepticon forces", as powerful, harsh, appear 11-		15
Psych Lim, "Overconfident", common, strong		15
Psych Lim, "Violent", very common, strong		20
Psych Lim, "Hyperactive, must always be moving", very common, moderate		15
Rep, "Evil alien robot", occur 8-, extreme reputation		10
Rivalry, "Other Decepticon warriors", professional		5
Unluck, 1D6		5
Watched, "Decepticon leaders", more powerful, non-combat influence, harsh, appear 14-		15

Disadvantages Total : 150
Experience Spent + 0
Total Points = 350

THE TRANSFORMERS

HERO 4TH EDITION

PTS **POWERS** **END**

- 10 EC (10), "Transformer powers"
- 19a) 13/13 Armor, OIF(-1/2)
- 22b) 8" Flight, x8 Non-Combat, 1/2 END (+1/4) 1
- 20c) 4 LVLS Growth (stats already included), Always On(-1/2), 0 END Persistent(+1) 0
- 18d) 16" Running, 1/2 END (+1/4) 2
- 7e) Shape Shift, "Bird-Creature", Concentrate(-1/4), Cannot change if takes over half Body(-1/4), 0 END Persistent(+1) 0
- 19 Life Support, doesn't breathe, safe in vacuum/pressure, safe in heat/cold, immune to aging
- 73 MP (127), "Weapons", OIF(-1/2), No Knockback(-1/4)
- 2u 3D6 HKA, "Claws", Only in creature form(-1/4) 4
- 6u 5 1/2D6 RKA (Magnetism), 17-32 Charges(+1/2), continuing, duration: extra phase, OAF(-1/2) 0
- 6u 5 1/2D6 RKA (Fire), Only in creature form (-1/4), Area Effect (+1/2) 13
- 3 Radio XMIT/REC, OIF (-1/2)
- 11 46 STR, 1/2 END(+1/4) ==Skills== 0
- 3 Acrobatics 12-
- 3 Climbing 12-
- 18 6 Levels: Gun, move by and claw, tight group
- 3 Navigation 11-
- 3 Survival 11-
- 1 WF, Pistols

247 : **Powers Total**
103 + **Characteristic Total**
350 = **Total Cost**

Base OCV: 5 Base DCV: 5
Adjustment + Adjustment +
Final OCV = Final DCV =

Maneuver	Phase	OCV	DCV	Effect
Block	1/2	+0	+0	stops attack
Brace	0	+2	1/2	+2 vs RMod
Disarm	1/2	-2	+0	STR vs STR
Dodge	1/2	+0	+3	all attacks
Grab	1/2	-1	-2	grab, do STR
Haymaker	1/2	+0	-5	x1 1/2 STR
Move By	1/2	-2	-2	STR/2 + v/5
Move Through	1/2	-v/5	-3	STR + v/3
Set	1	+1	+0	

Rang	<4	<8	<16	<32	<64	<128
RMod	-0	-2	-4	-6	-8	-10

DEX: 14 SPD: 4 ECV: 5
Phases - - 3 - - 6 - - 9 - - 12
PD/rPD 27/ 13 ED/rED 27/ 13
END: 48 STUN: 39 BODY: 14

3D6	Loc	StunX	NStun	BodyX	CV	Armor
3-5	Head	x5	x2	x2	-8	
6	Hands	x1	x1/2	x1/2	-6	
7-8	Arms	x2	x1/2	x1/2	-5	
9	Shoulders	x3	x1	x1	-5	
10-11	Chest	x3	x1	x1	-3	
12	Stomach	x4	x1 1/2	x1	-7	
13	Vitals	x4	x1 1/2	x2	-8	
14	Thighs	x2	x1	x1	-4	
15-16	Legs	x2	x1/2	x1/2	-6	
17-18	Feet	x1	x1/2	x1/2	-8	

NOTES

Name: Cutthroat
Species: Cybertronian
Gender: Male
Height: 16 feet
Team: Terrorcons

