

NAME: Cyclops				
PLAYER:				
VALUE	CHAR	COST	BASE	PTS
13	Strength	x1	10	3
14	Dexterity	x3	10	12
18	Constitution	x2	10	16
13	Body	x2	10	6
13	Intelligence	x1	10	3
20	Ego	x2	10	20
18	Presence	x1	10	8
14	Comeliness	x1/2	10	2
8	Physical Defex	x1	3	5
8	Energy Defens	x1	4	4
4	Speed	x10	2.4	16
8	Recovery	x2	7	2
36	Endurance	x1/2	36	0
29	Stun	x1	29	0
Characteristics Cost:				97

STR Roll: 12-	Run	6"
DEX Roll: 12-	Swim	2"
INT Roll: 12-	Jump	3"
EGO Roll: 13-		
PER Roll: 12-		

Experience: 0

DISADVANTAGES	BASE: 100+PTS
Accidental Chg,"EB fires if he has open eyes without visor",common, occur 14-	20
Distinctive,"Wears red goggles or glasses all the time",easily concealable,minor	5
Distinctive,"Detects as a mutant",easily concealable,major	10
Hunted,"Various mutant hunters",as powerful, non-combat influence, harsh,appear 11-	20
Normal Stats	20
Physical Lim,"Color blind",infrequently, slightly	5
Physical Lim,"Looses powers if kept away from sunlight for days", infrequently,greatly	10
Psych Lim,"Feels responsible for the other X-Men",common,strong	15
Psych Lim,"In love with Phoenix",common,strong	15
Rep,"Mutant hero",occur 8-	5
Rivalry,"Wolverine", professional	5
Secret ID,"Scott Summers"	15
Watched,"Professor X",as powerful,non-combat influence,mild,appear 8-	5
Disadvantages Total : 150	
Experience Spent + 0	
Total Points = 250	



HERO 4TH EDITION

PTS	POWERS	END
70	8D6 EB,0 END(+1/2), Personal Immunity (+1/4)	0
5	9 Mental Defense ==Skills==	
3	Breakfall 12-	
3	Combat Piloting 12-	
4	M Strike	
4	Martial Dodge	
4	Martial Disarm	
3	Mechanics 11-	
3	Navigation 11-	
3	Survival 11-	
3	Systems Operation 12-	
3	Tactics 12-	
2	TF,Air Vehicles ==Equipment==	
8	4/4 Armor,OIF(-1/2)	
22	5D6 EB,OAF(-1), Personal Immunity (+1/4),0 END(+1/2)	0
7	12- Find Weakness, Desc: Energy Blast, OAF(-1)	
6	6 Levels: Energy Blast,OAF(-1)	
153 : Powers Total		
97 + Characteristic Total		
250 = Total Cost		

Base OCV: 5 Base DCV: 5
 Adjustment + Adjustment +
 Final OCV = Final DCV =

Maneuver	Phase	OCV	DCV	Effect
Block	1/2	+0	+0	stops attack
Brace	0	+2	1/2	+2 vs RMod
Disarm	1/2	-2	+0	STR vs STR
Dodge	1/2	+0	+3	all attacks
Grab	1/2	-1	-2	grab, do STR
Haymaker	1/2	+0	-5	x1 1/2 STR
Move By	1/2	-2	-2	STR/2 + v/5
Move Through	1/2	-v/5	-3	STR + v/3
Set	1	+1	+0	
M Strike	1/2	+0	+2	4 1/2D6
Martial Dodge	1/2	+0	+5	
Martial Disarm	1/2	-1	+1	23 STR

Rang	<4	<8	<16	<32	<64	<128
RMod	-0	-2	-4	-6	-8	-10

DEX: 14 SPD: 4 ECV: 7
 Phases - - 3 - - 6 - - 9 - - 12
 PD/rPD 12/ 4 ED/rED 12/ 4
 END: 36 STUN: 29 BODY: 13

3D6	Loc	StunX	NStun	BodyX	CV	Armor
3-5	Head	x5	x2	x2	-8	
6	Hands	x1	x1/2	x1/2	-6	
7-8	Arms	x2	x1/2	x1/2	-5	
9	Shoulders	x3	x1	x1	-5	
10-11	Chest	x3	x1	x1	-3	
12	Stomach	x4	x1 1/2	x1	-7	
13	Vitals	x4	x1 1/2	x2	-8	
14	Thighs	x2	x1	x1	-4	
15-16	Legs	x2	x1/2	x1/2	-6	
17-18	Feet	x1	x1/2	x1/2	-8	

NOTES
 Name: Scott Summers
 Species: Human mutant
 Gender: Male
 Team: X-Men

