

NAME: D-Kay				
PLAYER:				
VALUE	CHAR	COST	BASE	PTS
10/15	Strength	x1	10	0
14	Dexterity	x3	10	12
13	Constitution	x2	10	6
10	Body	x2	10	0
10	Intelligence	x1	10	0
10	Ego	x2	10	0
10	Presence	x1	10	0
10	Comeliness	x1/2	10	0
9/10	Physical Defex	x1	2	7
9/10	Energy Defens	x1	3	6
4	Speed	x10	2.4	16
12	Recovery	x2	5	14
26	Endurance	x1/2	26	0
22	Stun	x1	22	0
Characteristics Cost:				61

STR Roll: 12-	Run	6"
DEX Roll: 12-	Swim	2"
INT Roll: 11-	Jump	3"
EGO Roll: 11-	Flight	15"
PER Roll: 11-		

Experience: 0

DISADVANTAGES	BASE: 150+ PTS
Berserk, "If taken to one quarter BODY or less", uncommon, occur 14-, recover 14-	15
Distinctive, "Adept", easily concealable, minor	5
Distinctive, "Achilles Class Tech Drone", not concealable, minor	15
Hunted, "Various enemies", as powerful, harsh, appear 14-	20
Physical Lim, "Needs double normal maintenance", infrequently, slightly	5
Psych Lim, "Argumentative", common, strong	15
Psych Lim, "Always follows Bitemark's orders", very common, total	25
Rep, "Evil sidekick", occur 11-	10
Unluck, 3D6	15
Vuln, "Magnetics", uncommon, x2 stun	10
Watched, "King Coldfang", more powerful, non-combat influence, harsh, appear 14-	15

Disadvantages Total : 150
Experience Spent + 0
Total Points = 300



PLAY WITH THIS TOO

PTS	POWERS	END
7	1 LVLS Density Increase (stats already included), Always On(-1/2), 0 END Persistent(+1)	0
23	EC (35), OIF(-1/2)	0
22a)	16/16 Armor, [Usable By Others(+1/2), doesn't lose power, 12-Activation(-3/4)	0
23b)	15" Flight, x4 Non-Combat, 0 END (+1/2), Usable By Others(+1/2), doesn't lose power	0
67c)	6D6 RKA, "Ironspike Cannons", 0 END(+1/2)	0
30	Life Support, doesn't breathe, doesn't eat/sleep/excrete, safe in vacuum/pressure, safe in radiation, safe in heat/cold, immune to disease, immune to aging	0
4	Radio XMIT/REC, IIF (-1/4)	0
16	Shape Shift, "Achilles Jet", IIF(-1/4), 0 END Persistent(+1)	0
13	1 LVLS Shrinking(1m, 12.5kg, +2 DCV, +3 KB), Always On(-1/2), 0 END Persistent(+1)	0
3	Combat Piloting 12-	0
2	KS: Demon lore 11-	0
6	2 Levels: Aegis weapons, tight group	0
3	Navigation 11-	0
3	Systems Operation 11-	0
1	WF, Rifles	0
	==Talents==	0
16	11- Universal Translator, IIF(-1/4)	0

239 : **Powers Total**
61 + **Characteristic Total**
300 = **Total Cost**

Base OCV: 5 Base DCV: 5
Adjustment + Adjustment +
Final OCV = Final DCV =

Maneuver	Phase	OCV	DCV	Effect
Block	1/2	+0	+0	stops attack
Brace	0	+2	1/2	+2 vs RMod
Disarm	1/2	-2	+0	STR vs STR
Dodge	1/2	+0	+3	all attacks
Grab	1/2	-1	-2	grab, do STR
Haymaker	1/2	+0	-5	x1 1/2 STR
Move By	1/2	-2	-2	STR/2 + v/5
Move Through	1/2	-v/5	-3	STR + v/3
Set	1	+1	+0	

Rang	<4	<8	<16	<32	<64	<128
RMod	-0	-2	-4	-6	-8	-10

DEX: 14 SPD: 4 ECV: 3
Phases - - 3 - - 6 - - 9 - - 12
PD/rPD 26/ 16 ED/rED 26/ 16
END: 26 STUN: 22 BODY: 10

3D6	Loc	StunX	NStun	BodyX	CV	Armor
3-5	Head	x5	x2	x2	-8	
6	Hands	x1	x1/2	x1/2	-6	
7-8	Arms	x2	x1/2	x1/2	-5	
9	Shoulders	x3	x1	x1	-5	
10-11	Chest	x3	x1	x1	-3	
12	Stomach	x4	x1 1/2	x1	-7	
13	Vitals	x4	x1 1/2	x2	-8	
14	Thighs	x2	x1	x1	-4	
15-16	Legs	x2	x1/2	x1/2	-6	
17-18	Feet	x1	x1/2	x1/2	-8	

NOTES
Last updated Octobr 30th, 2015 by Mathew R. Ignash.
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Code name: D-Kay
Motto: "All must wither and rot, even me."
Team: None
Partner: Bitemark
Species: Imp/Achilles Class
Tech Drone
Gender: Male
Age: Unknown

