

**NAME:** D-Mon  
**PLAYER:**

VALUE	CHAR	COST	BASE	PTS
10/15	Strength	x1	10	0
14	Dexterity	x3	10	12
13	Constitution	x2	10	6
10	Body	x2	10	0
10	Intelligence	x1	10	0
10	Ego	x2	10	0
10	Presence	x1	10	0
10	Comeliness	x1/2	10	0
9/10	Physical Defex	1	2	7
9/10	Energy Defens	x1	3	6
4	Speed	x10	2.4	16
12	Recovery	x2	5	14
26	Endurance	x1/2	26	0
22	Stun	x1	22	0
<b>Characteristics Cost:</b>				<b>61</b>

<b>STR Roll:</b> 12-	Run	6"
<b>DEX Roll:</b> 12-	Swim	2"
<b>INT Roll:</b> 11-	Jump	3"
<b>EGO Roll:</b> 11-	Flight	15"
<b>PER Roll:</b> 11-		

**Experience:** 0

DISADVANTAGES	BASE:	150+PTS
Berserk,"If taken to one quarter BODY or less", uncommon,occur 14-, recover 14-		15
Distinctive,"Adept",easily concealable,minor		5
Distinctive,"Achilles Class Tech Drone",not concealable,minor		15
Hunted,"Various enemies of Desolataur",as powerful, harsh,appear 14-		20
Psych Lim,"Fears his master",common,moderate		10
Psych Lim,"Vengeful",common,strong		15
Psych Lim,"Sadistic",common,strong		15
Rep,"Evil sidekick",occur 11-		10
Unluck,4D6		20
Vuln,"Magnetics",uncommon,x2 stun		10
Watched,"Demon lords",more powerful,non-combat influence,harsh,appear 14-		15

**Disadvantages Total :** 150  
**Experience Spent +** 0  
**Total Points =** 300



**PLAY WITH THIS TOO**

PTS	POWERS	END
7	1 LVLS Density Increase (stats already included), Always On(-1/2),0 END Persistent(+1)	0
23	EC (35),OIF(-1/2)	0
22a)	16/16 Armor,[Usable By Others(+1/2),doesn't lose power,12-Activation(-3/4)	0
23b)	15" Flight,x4 Non-Combat,0 END (+1/2),Usable By Others(+1/2),doesn't lose power	0
67c)	6D6 RKA,"Hades Cannons",0 END(+1/2)	0
30	Life Support,doesn't breathe,doesn't eat/sleep/excrete,safe in vacuum/pressure,safe in radiation,safe in heat/cold,immune to disease,immune to aging	0
4	Radio XMIT/REC,IIF (-1/4)	0
16	Shape Shift,"Achilles Jet",IIF(-1/4),0 END Persistent(+1)	0
13	1 LVLS Shrinking(1m, 12.5kg,+2 DCV,+3 KB), Always On(-1/2),0 END Persistent(+1)	0
3	Acrobatics 12-	0
2	KS: Demon Lore 11-	0
6	2 Levels: Aegis weapons,tight group	0
3	Navigation 11-	0
3	Systems Operation 11-	0
1	WF,Rifles	0
16	11- Universal Translator,IIF(-1/4)	0

**239 : Powers Total**  
**61 + Characteristic Total**  
**300 = Total Cost**

Base OCV: 5 Base DCV: 5  
Adjustment + Adjustment +  
Final OCV = Final DCV =

Maneuver	Phase	OCV	DCV	Effect
Block	1/2	+0	+0	stops attack
Brace	0	+2	1/2	+2 vs RMod
Disarm	1/2	-2	+0	STR vs STR
Dodge	1/2	+0	+3	all attacks
Grab	1/2	-1	-2	grab, do STR
Haymaker	1/2	+0	-5	x1 1/2 STR
Move By	1/2	-2	-2	STR/2 + v/5
Move Through	1/2	-v/5	-3	STR + v/3
Set	1	+1	+0	

<b>Rang</b>	<4	<8	<16	<32	<64	<128
<b>RMod</b>	-0	-2	-4	-6	-8	-10

DEX: 14 SPD: 4 ECV: 3  
Phases - - 3 - - 6 - - 9 - - 12  
PD/rPD 26/ 16 ED/rED 26/ 16  
END: 26 STUN: 22 BODY: 10

3D6	Loc	StunX	NStun	BodyX	CV	Armor
3-5	Head	x5	x2	x2	-8	
6	Hands	x1	x1/2	x1/2	-6	
7-8	Arms	x2	x1/2	x1/2	-5	
9	Shoulders	x3	x1	x1	-5	
10-11	Chest	x3	x1	x1	-3	
12	Stomach	x4	x1 1/2	x1	-7	
13	Vitals	x4	x1 1/2	x2	-8	
14	Thighs	x2	x1	x1	-4	
15-16	Legs	x2	x1/2	x1/2	-6	
17-18	Feet	x1	x1/2	x1/2	-8	

**NOTES**

Last updated October 30th, 2015 by Mathew R. Ignash.  
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Code name: D-Mon  
Motto: "Behold, the glory of the Desolation!"  
Team: None  
Partner: Desolataur  
Species: Imp/Achilles Class  
Tech Drone  
Gender: Male  
Age: Unknown

