

NAME: Deadlift				
PLAYER:				
VALUE	CHAR	COST	BASE	PTS
28/43	Strength	x1	10	18
14	Dexterity	x3	10	12
23	Constitution	x2	10	26
10/13	Body	x2	10	0
6	Intelligence	x1	10	-4
16	Ego	x2	10	12
9	Presence	x1	10	-1
10	Comeliness	x1/2	10	0
14	Physical Defex	x1	6	8
13	Energy Defens	x1	5	8
4	Speed	x10	2.4	16
11	Recovery	x2	11	0
46	Endurance	x1/2	46	0
36/39	Stun	x1	36	0
Characteristics Cost:				95

STR Roll: 18-	Run	14"
DEX Roll: 12-	Swim	2"
INT Roll: 10-	Jump	9"
EGO Roll: 12-		
PER Roll: 10-		

Experience: 0

DISADVANTAGES	BASE: 100+ PTS
Accidental Chg, "To robot form if Stunned", very common, occur 11-	20
Distinctive, "Giant robot", easily concealable, major	10
Enraged, "In combat", very common, occur 11-, recover 14-	10
Hunted, "Anti-Decepticon forces", as powerful, harsh, appear 11-	15
Physical Lim, "No hands in vehicle mode", infrequently, slightly	5
Psych Lim, "Talks to himself constantly", very common, moderate	15
Psych Lim, "Morbid", very common, moderate	15
Psych Lim, "Dislikes personal combat", common, strong	15
Rep, "Evil alien robot", occur 8-, extreme reputation	10
Rivalry, "Other Decepticon transports", professional	5
Unluck, 3D6	15
Watched, "Decepticon leaders", more powerful, non-combat influence, harsh, appear 14-	15
Disadvantages Total : 150	
Experience Spent + 0	
Total Points = 250	

TRANSFORMERS

HERO 4TH EDITION

PTS	POWERS	END
10	EC (10), "Transformer powers"	
15a)	11/11 Armor, OIF(-1/2)	
13b)	3 LVLS Growth (stats already included), Always On(-1/2), 0 END Persistent(+1)	0
10c)	12" Running, 1/2 END (+1/4)	1
6d)	Shape Shift, "Forklift", Concentrate(-1/4), cannot change if takes more than half Body (-1/4), IIF(-1/4), 0 END Persistent(+1)	0
22	Life Support, doesn't breathe, safe in vacuum/pressure, safe in radiation, safe in heat/cold, immune to aging	
40	MP (70), "Weapons", OIF(-1/2), Gestures(-1/4)	
4u	4 1/2D6 HKA, vs physical defense	7
4u	4 1/2D6 RKA, "Explosive Shells", vs physical defense, 13-16 Charges (0)	0
5	Radio XMIT/REC	
6	+2" Running, x8 Non-Combat, has turn mode, OIF(-1/2), Linked (-1/2), "Shape Shift"	
11	43 STR, 1/2 END(+1/4) ==Skills==	0
1	Combat Driving 8-	
1	Navigation 8-	
4	2 Levels: Weapons Multipower, tight group, OIF(-1/2)	
0	PS: Recycler 8-	
3	Survival 11-	
155 : Powers Total		
95 + Characteristic Total		
250 = Total Cost		

Base OCV: 5 Base DCV: 5
Adjustment + Adjustment +
Final OCV = Final DCV =

Maneuver	Phase	OCV	DCV	Effect
Block	1/2	+0	+0	stops attack
Brace	0	+2	1/2	+2 vs RMod
Disarm	1/2	-2	+0	STR vs STR
Dodge	1/2	+0	+3	all attacks
Grab	1/2	-1	-2	grab, do STR
Haymaker	1/2	+0	-5	x1 1/2 STR
Move By	1/2	-2	-2	STR/2 + v/5
Move Through	1/2	-v/5	-3	STR + v/3
Set	1	+1	+0	

Rang	<4	<8	<16	<32	<64	<128
RMod	-0	-2	-4	-6	-8	-10

DEX: 14 SPD: 4 ECV: 5
Phases - - 3 - - 6 - - 9 - - 12
PD/rPD 25/ 11 ED/rED 24/ 11
END: 46 STUN: 39 BODY: 13

3D6	Loc	StunX	NStun	BodyX	CV	Armor
3-5	Head	x5	x2	x2	-8	
6	Hands	x1	x1/2	x1/2	-6	
7-8	Arms	x2	x1/2	x1/2	-5	
9	Shoulders	x3	x1	x1	-5	
10-11	Chest	x3	x1	x1	-3	
12	Stomach	x4	x1 1/2	x1	-7	
13	Vitals	x4	x1 1/2	x2	-8	
14	Thighs	x2	x1	x1	-4	
15-16	Legs	x2	x1/2	x1/2	-6	
17-18	Feet	x1	x1/2	x1/2	-8	

NOTES

Name: Deadlift
Species: Cybertronian
Gender: Male
Height: 12 feet
Team: Decepticons

