

**NAME:** Flarestrike  
**PLAYER:**

VALUE	CHAR	COST	BASE	PTS
15/30	Strength	x1	10	5
18	Dexterity	x3	10	24
16	Constitution	x2	10	12
15	Body	x2	10	10
13	Intelligence	x1	10	3
18	Ego	x2	10	16
18	Presence	x1	10	8
16	Comeliness	x1/2	10	3
10/13	Physical Defex	x1	5	7
10/11	Energy Defens	x1	3	7
4	Speed	x10	2.8	12
10/12	Recovery	x2	8	8
38	Endurance	x1/2	32	3
31/36	Stun	x1	36	0
<b>Characteristics Cost:</b>				<b>118</b>

<b>STR Roll:</b> 15-	Run	12"
<b>DEX Roll:</b> 13-	Swim	2"
<b>INT Roll:</b> 12-	Jump	6"
<b>EGO Roll:</b> 13-	Flight	18"
<b>PER Roll:</b> 12-		

**Experience:** 135

DISADVANTAGES	BASE:	200+PTS
DNPC,"Innocents in need of saving",incompetent, appear 11-	20	
Distinctive,"Aegis homing beacon",easily concealable,minor	5	
Distinctive,"Aegis armor",easily concealable,major	10	
Enraged,"If he loses a competition",uncommon, occur 14-,recover 11-	10	
Hunted,"Various Heretics",as powerful,harsh,appear 11-	15	
Psych Lim,"Arrogant",common,strong	15	
Psych Lim,"Violent",common,strong	15	
Psych Lim,"Closed minded",very common,moderate	15	
Rep,"Unforgiving Striker",occur 8-	5	
Rep,"Intergalactic hero",occur 14-,extreme reputation	20	
Rivalry,"Grand Protector Armada",professional	5	
Watched,"Striker Fleet",more powerful,non-combat influence,harsh,appear 14-	15	
<b>Disadvantages Total : 150</b>		
<b>Experience Spent + 135</b>		
<b>Total Points = 485</b>		



**PLAY WITH THIS TOO**

PTS	POWERS	END
2	LS - Slow Aging	
	==Perks==	
30	Followers: R-Tire (150pt)	
5	Intl Police Powers	
	==Skills==	
3	Acrobatics 13-	
3	Combat Piloting 13-	
3	Navigation 11-	
3	Stealth 13-	
3	Survival 11-	
3	Systems Operation 12-	
3	Tactics 12-	
3	Tracking 12-	
2	TF,Space Vehicles	
4	WF,Clubs,Small Arms, Heavy Weapons	
	==Equipment==	
13	EC (22),"Aegis Armor", OIF(-1/2),Only In Hero ID(-1/4)	
13a)	15/15 Armor	
8b)	0/30 Armor,Only vs. heat/fire(-1)	
8c)	15/15 Armor,"Wing Shield",14-Activation(-1/2),Only when not flying(-1/2)	
57d)	18" Flight,x1K Non-Combat,0 END(+1/2)	0
103	MP (180),"Aegis Weapons",Only In Hero ID(-1/4),OIF(-1/2)	
10u	6D6 HKA,"Strike Scepter",0 END(+1/2), x1 Armor Piercing (+1/2)	0
10u	6D6 RKA,"Strike Cannons",0 END(+1/2), x25 Increased Max Range(+1/2)	0
10u	8D6 RKA,"Stellar Wave",Area Effect (+1/2)	18
4	Instant Change,IIF (-1/4)	
64	PKG,"Aegis Armor",OIF (-1/2)	1
(5)	1 LVLS Density Increase (stats already included), Always On(-1/2),0 END Persistent(+1)	0
(3)	FD - Hearing	
(3)	FD - Sight	
(12)	6 Levels: Aegis Weapons,tight group	
(13)	LS - Breathe, vac/pres, rad, heat/cold	
(3)	Radio XMIT/REC	
(12)	12" Running,1/2 END (+1/4)	1
(10)	+10 STR,0 END(+1/2)	0
(3)	UV Vision	
367	<b>: Powers Total</b>	
118	<b>+ Characteristic Total</b>	
485	<b>= Total Cost</b>	

Base OCV: 6      Base DCV: 6  
Adjustment +      Adjustment +  
Final OCV =      Final DCV =

Maneuver	Phase	OCV	DCV	Effect
Block	1/2	+0	+0	stops attack
Brace	0	+2	1/2	+2 vs RMod
Disarm	1/2	-2	+0	STR vs STR
Dodge	1/2	+0	+3	all attacks
Grab	1/2	-1	-2	grab, do STR
Haymaker	1/2	+0	-5	x1 1/2 STR
Move By	1/2	-2	-2	STR/2+v/5
Move Through	1/2	-v/5	-3	STR+v/3
Set	1	+1	+0	

Rang	<4	<8	<16	<32	<64	<128
RMod	-0	-2	-4	-6	-8	-10

DEX: 18      SPD: 4      ECV: 6  
Phases - - 3 - - 6 - - 9 - - 12  
PD/rPD 43/ 30      ED/rED 71/ 60  
END: 38      STUN: 36      BODY: 15

3D6	Loc	StunX	NStun	BodyX	CV	Armor
3-5	Head	x5	x2	x2	-8	
6	Hands	x1	x1/2	x1/2	-6	
7-8	Arms	x2	x1/2	x1/2	-5	
9	Shoulders	x3	x1	x1	-5	
10-11	Chest	x3	x1	x1	-3	
12	Stomach	x4	x1 1/2	x1	-7	
13	Vitals	x4	x1 1/2	x2	-8	
14	Thighs	x2	x1	x1	-4	
15-16	Legs	x2	x1/2	x1/2	-6	
17-18	Feet	x1	x1/2	x1/2	-8	

**NOTES**

Last updated November 1st, 2015 by Mathew R. Ignash.  
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Code name: Flarestrike  
Motto: "We make the laws out here. You don't deserve a trial. We know who's guilty and who's not. And we can find something you're guilty of..."  
Team: Striker Fleet  
Partner: R-Tire  
Species: Human  
Gender: Male  
Age: 35

