

NAME: Indigo
PLAYER:

VALUE	CHAR	COST	BASE	PTS
13	Strength	x1	10	3
20	Dexterity	x3	10	30
28	Constitution	x2	10	36
10	Body	x2	10	0
13	Intelligence	x1	10	3
18	Ego	x2	10	16
15	Presence	x1	10	5
14	Comeliness	x1/2	10	2
14	Physical Defex	x1	3	11
17	Energy Defens	x1	6	11
5	Speed	x10	3.0	20
10	Recovery	x2	9	2
56	Endurance	x1/2	56	0
31	Stun	x1	31	0
Characteristics Cost:				139

STR Roll: 12-	Run	6"
DEX Roll: 13-	Swim	2"
INT Roll: 12-	Jump	3"
EGO Roll: 13-		
PER Roll: 12-		

Experience: 0

DISADVANTAGES	BASE:	140+PTS
Distinctive, "Detects as a mutant", easily concealable, major		10
Enraged, "Attacked by killing attacks", common, occur 11-, recover 11-		10
Enraged, "Family takes Body", common, occur 11-, recover 11-		10
Hunted, "Genocide", more powerful, non-combat influence, harsh, appear 8-		20
Hunted, "VIPER", more powerful, non-combat influence, harsh, appear 8-		20
Psych Lim, "Sworn to protect innocents", common, moderate		10
Psych Lim, "Code vs. killing", common, strong		15
Psych Lim, "Hunts VIPER", very common, moderate		15
Secret ID, "Lazarus Kage"		15
Susc, "Surrounded by an energy field", uncommon, effect is instant, 2D6		10

Disadvantages Total : 135
Experience Spent + 0
Total Points = 275

Ψ PSI

PTS	POWERS	END
8	7/9 Damage Resistance	
5	5 Flash Defense, Sight Group	
5	9 Mental Defense	
75	MP (75)	
5u	4D6 Ego Attack, 1/2 END(+1/4)	2
5u	8D6 EB, 1/2 END(+1/4)	2
5u	4D6 Flash, Sight, 1/2 END(+1/4)	2
1u	5" Flight, 1/2 END (+1/4)	0
5u	8/8 Force Wall, 1/2 END(+1/4)	2
7u	40 STR TK, 1/2 END (+1/4)	3
5u	8D6 Telepathy, 1/2 END (+1/4)	2
==Skills==		
2	AK: City 11-	
3	1 Levels: Multipower, tight group	
2	PS: Detective 12-	
3	Streetwise 12-	

136 : Powers Total
139 + Characteristic Total
275 = Total Cost

Base OCV: 7 Base DCV: 7
Adjustment + Adjustment +
Final OCV = Final DCV =

Maneuver	Phase	OCV	DCV	Effect
Block	1/2	+0	+0	stops attack
Brace	0	+2	1/2	+2 vs RMod
Disarm	1/2	-2	+0	STR vs STR
Dodge	1/2	+0	+3	all attacks
Grab	1/2	-1	-2	grab, do STR
Haymaker	1/2	+0	-5	x1 1/2 STR
Move By	1/2	-2	-2	STR/2 + v/5
Move Through	1/2	-v/5	-3	STR + v/3
Set	1	+1	+0	

Rang	<4	<8	<16	<32	<64	<128
RMod	-0	-2	-4	-6	-8	-10

DEX: 20 **SPD:** 5 **ECV:** 6
Phases - - 3 - 5 - - 8 - 10 - 12
PD/rPD 14/ 7 **ED/rED** 17/ 9
END: 56 **STUN:** 31 **BODY:** 10

3D6	Loc	StunX	NStun	BodyX	CV	Armor
3-5	Head	x5	x2	x2	-8	
6	Hands	x1	x1/2	x1/2	-6	
7-8	Arms	x2	x1/2	x1/2	-5	
9	Shoulders	x3	x1	x1	-5	
10-11	Chest	x3	x1	x1	-3	
12	Stomach	x4	x1 1/2	x1	-7	
13	Vitals	x4	x1 1/2	x2	-8	
14	Thighs	x2	x1	x1	-4	
15-16	Legs	x2	x1/2	x1/2	-6	
17-18	Feet	x1	x1/2	x1/2	-8	

NOTES
Enemies: Villainy Unbound p23
Name: Lazarus Kage
Species: Human mutant
Gender: Male
Team: PSI

