

NAME: Long Haul (G1)
PLAYER:

VALUE	CHAR	COST	BASE	PTS
28/48	Strength	x1	10	18
8	Dexterity	x3	10	-6
24	Constitution	x2	10	28
10/14	Body	x2	10	0
10	Intelligence	x1	10	0
16	Ego	x2	10	12
12	Presence	x1	10	2
10	Comeliness	x1/2	10	0
15	Physical Defex	x1	6	9
14	Energy Defens	x1	5	9
4	Speed	x10	1.8	22
11	Recovery	x2	11	0
48	Endurance	x1/2	48	0
36/40	Stun	x1	36	0
Characteristics Cost:				94

STR Roll: 19-	Run	14"
DEX Roll: 11-	Swim	2"
INT Roll: 11-	Jump	10"
EGO Roll: 12-		
PER Roll: 11-		

Experience: 53

DISADVANTAGES	BASE:	100+PTS
Accidental Chg, "To robot form if Stunned", very common, occur 11-		20
Distinctive, "Giant robot", easily concealable, major Hunted, "Anti-Decepticon forces", as powerful, harsh, appear 11-		10
Physical Lim, "No hands in vehicle mode", infrequently, slightly		5
Psych Lim, "Hunts Hauler", common, moderate		10
Psych Lim, "Hates his job", very common, moderate		15
Psych Lim, "Loves combat", common, strong		15
Psych Lim, "Violent", common, strong		15
Rep, "Evil alien robot", occur 8-, extreme reputation		10
Rivalry, "Other Decepticons construction teams", professional		5
Unluck, 3D6		15
Watched, "Decepticon leaders", more powerful, non-combat influence, harsh, appear 14-		15

Disadvantages Total : 150
Experience Spent + 53
Total Points = 303

THE TRANSFORMERS

HERO 4TH EDITION

PTS	POWERS	END
3	1" Change Environment, Desc: Headlights, OIF (-1/2)	0
10	EC (10), "Transformer powers"	
19a)	13/13 Armor, OIF (-1/2)	
20b)	4 LVLS Growth (stats already included), Always On (-1/2), 0 END Persistent(+1)	0
10c)	12" Running, 1/2 END (+1/4)	1
6d)	Shape Shift, "Dump Truck", Concentrate (-1/4), Cannot change form if he takes over half BODY (-1/4), IIF (-1/4), 0 END Persistent(+1)	0
19	Life Support, doesn't breathe, safe in vacuum/pressure, safe in heat/cold, immune to aging	
65	MP (131), "Weapons", OAF (-1)	
5u	5D6 RKA (Light), "Laser", No Knockback (-1/4), 33-64 Charges (+1/2)	0
6u	5D6 RKA, "Missile Launcher", 13-16 Charges(0), Explosion (+1/2), x5 Increased Max Range(+1/4)	0
3	Radio XMIT/REC, OIF (-1/2)	0
6	+2" Running, "Wheels", x8 Non-Combat, has turn mode, Linked (-1/2), "Shape Shift", OIF (-1/2)	0
12	48 STR, 1/2 END (+1/4)	0
2	+5 STR, doesn't add to figured, Linked (-1/2), "Shape Shift" ==Skills==	0
3	Combat Driving 11-	
12	4 Levels: Laser, missiles and move through, tight group	
3	Navigation 11-	
3	PS: Construction Worker 12-	
2	WF, Small Arms	

209 : **Powers Total**
 94 + **Characteristic Total**
 303 = **Total Cost**

Base OCV: 3 Base DCV: 3
 Adjustment + Adjustment +
 Final OCV = Final DCV =

Maneuver	Phase	OCV	DCV	Effect
Block	1/2	+0	+0	stops attack
Brace	0	+2	1/2	+2 vs RMod
Disarm	1/2	-2	+0	STR vs STR
Dodge	1/2	+0	+3	all attacks
Grab	1/2	-1	-2	grab, do STR
Haymaker	1/2	+0	-5	x1 1/2 STR
Move By	1/2	-2	-2	STR/2 + v/5
Move Through	1/2	-v/5	-3	STR + v/3
Set	1	+1	+0	

Rang	<4	<8	<16	<32	<64	<128
RMod	-0	-2	-4	-6	-8	-10

DEX: 8 SPD: 4 ECV: 5
 Phases - - 3 - - 6 - - 9 - - 12
 PD/rPD 28/ 13 ED/rED 27/ 13
 END: 48 STUN: 40 BODY: 14

3D6	Loc	StunX	NStun	BodyX	CV	Armor
3-5	Head	x5	x2	x2	-8	
6	Hands	x1	x1/2	x1/2	-6	
7-8	Arms	x2	x1/2	x1/2	-5	
9	Shoulders	x3	x1	x1	-5	
10-11	Chest	x3	x1	x1	-3	
12	Stomach	x4	x1 1/2	x1	-7	
13	Vitals	x4	x1 1/2	x2	-8	
14	Thighs	x2	x1	x1	-4	
15-16	Legs	x2	x1/2	x1/2	-6	
17-18	Feet	x1	x1/2	x1/2	-8	

NOTES
 Name: Long Haul
 Species: Cybertronian
 Gender: Male
 Height: 16 feet
 Team: Decepticons
 (Constructicons)

