

NAME: Mainsail
PLAYER:

VALUE	CHAR	COST	BASE	PTS
15/30	Strength	x1	10	5
18	Dexterity	x3	10	24
18	Constitution	x2	10	16
14	Body	x2	10	8
15	Intelligence	x1	10	5
18	Ego	x2	10	16
15	Presence	x1	10	5
14	Comeliness	x1/2	10	2
11/14	Physical Defex	x1	5	8
12/13	Energy Defens	x1	4	8
4	Speed	x10	2.8	12
10/12	Recovery	x2	9	6
36	Endurance	x1/2	36	0
31/36	Stun	x1	36	0
Characteristics Cost:				115

STR Roll: 15-	Run	12"
DEX Roll: 13-	Swim	20"
INT Roll: 12-	Jump	6"
EGO Roll: 13-	Flight	4"
PER Roll: 12-		

Experience: 59

DISADVANTAGES	BASE:	200+PTS
DNPC,"Innocents in need of saving",incompetent, appear 11-		20
Distinctive,"Aegis homing beacon",easily concealable,minor		5
Distinctive,"Aegis armor",easily concealable,major		10
Hunted,"Various Heretics",as powerful,harsh,appear 11-		15
Psych Lim,"Curious about alien oceans",common, moderate		10
Psych Lim,"Smarmy nice personality",very common, moderate		15
Psych Lim,"Protective of friends",common,strong		15
Psych Lim,"Honorable",common,strong		15
Rep,"Intergalactic hero",occur 14-,extreme reputation		20
Rivalry,"Strikers",professional,in superior position		10
Watched,"Grand Protector Armada",more powerful,non-combat influence,harsh,appear 14-		15
Disadvantages Total :		150
Experience Spent +		59
Total Points =		409



PLAY WITH THIS TOO

PTS	POWERS	END
2	Life Support,immune to aging,Slowed aging (-1/2)	
==Perks==		
20	Followers: R-Paint (100pt)	
5	Intl Police Powers	
==Skills==		
3	Navigation 11-	
4	SC: Biology 13-, (INT based)	
4	SC: Marine Biology 13-, (INT based)	
3	Survival 11-	
3	Systems Operation 12-	
2	TF,Space Vehicles	
5	WF,Axes / Maces / Picks,Small Arms,Heavy Weapons	
==Equipment==		
8	EC (14),"Aegis Armor", OIF(-1/2),Only In Hero ID(-1/4)	
18a)	15/15 Armor	
8b)	20" Swimming,"Four Thrusters",0 END(+1/2)	0
103	MP (180),"Aegis Weapons",OIF(-1/2), Only In Hero ID(-1/4)	
10u	6D6 HKA,"Max Axe",x1 Armor Piercing(+1/2),0 END(+1/2)	0
10u	6D6 RKA,"Tidal Torpedos",17-32 Charges(+1/4), Explosion(+1/2),x5 Increased Max Range (+1/4)	0
10u	6D6 RKA,"Blue/Green Lasers",0 END(+1/2), Penetrating(+1/2)	0
4	Instant Change,IIF (-1/4)	
72	PKG,"Protector Armor", OIF(-1/2),Only In Hero ID(-1/4)	
(4)	1LVL5 Density Increase (stats already included), Always On(-1/2),0 END Persistent(+1)	0
(3)	5 Flash Defense, Hearing Group	
(3)	5 Flash Defense,Sight Group	
(7)	4 Levels: Aegis Weapons,tight group	
(11)	Life Support,doesn't breathe,safe in vacuum/pressure,safe in radiation,safe in heat/cold	
(3)	Radio XMIT/REC	
(14)	12" Running,0 END (+1/2)	0
294 : Powers Total		
115 + Characteristic Total		
409 = Total Cost		

Base OCV: 6 Base DCV: 6
Adjustment + Adjustment +
Final OCV = Final DCV =

Maneuver	Phase	OCV	DCV	Effect
Block	1/2	+0	+0	stops attack
Brace	0	+2	1/2	+2 vs RMod
Disarm	1/2	-2	+0	STR vs STR
Dodge	1/2	+0	+3	all attacks
Grab	1/2	-1	-2	grab, do STR
Haymaker	1/2	+0	-5	x1 1/2 STR
Move By	1/2	-2	-2	STR/2+v/5
Move Through	1/2	-v/5	-3	STR+v/3
Set	1	+1	+0	

Rang	<4	<8	<16	<32	<64	<128
RMod	-0	-2	-4	-6	-8	-10

DEX: 18 SPD: 4 ECV: 6
Phases - - 3 - - 6 - - 9 - - 12
PD/rPD 29/ 15 ED/rED 28/ 15
END: 36 STUN: 36 BODY: 14

3D6	Loc	StunX	NStun	BodyX	CV	Armor
3-5	Head	x5	x2	x2	-8	
6	Hands	x1	x1/2	x1/2	-6	
7-8	Arms	x2	x1/2	x1/2	-5	
9	Shoulders	x3	x1	x1	-5	
10-11	Chest	x3	x1	x1	-3	
12	Stomach	x4	x1 1/2	x1	-7	
13	Vitals	x4	x1 1/2	x2	-8	
14	Thighs	x2	x1	x1	-4	
15-16	Legs	x2	x1/2	x1/2	-6	
17-18	Feet	x1	x1/2	x1/2	-8	

NOTES
Last updated October 26th, 2015 by Mathew R. Ignash.
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Code name: Mainsail
Motto: "Either you're first or you're all wet."
Team: Grand Protector Armada
Partner: R-Paint
Species: Human
Gender: Male
Age: 25



DISADVANTAGES	PTS	PTS	POWERS	END	PTS	POWERS	END
			(9) +10 STR,0 END(+1/2)	0			
			(3) UV Vision				
			(11) 11- Universal Translator				
			(4) 4" Flight,Only in low gravity(-1),0 END (+1/2)	0			