

**NAME:** Megatron (Prime)  
**PLAYER:**

VALUE	CHAR	COST	BASE	PTS
30/65	Strength	x1	10	20
16	Dexterity	x3	10	18
25	Constitution	x2	10	30
10/17	Body	x2	10	0
20	Intelligence	x1	10	10
14	Ego	x2	10	8
27	Presence	x1	10	17
10	Comeliness	x1/2	10	0
16	Physical Defex	x1	6	10
15	Energy Defens	x1	5	10
4	Speed	x10	2.6	14
11	Recovery	x2	11	0
50	Endurance	x1/2	50	0
38/45	Stun	x1	38	0
<b>Characteristics Cost:</b>				137

<b>STR Roll:</b> 22-	Run	6"
<b>DEX Roll:</b> 12-	Swim	2"
<b>INT Roll:</b> 13-	Jump	13"
<b>EGO Roll:</b> 12-		
<b>PER Roll:</b> 13-		

**Experience:** 182

DISADVANTAGES	BASE:	200+PTS
Accidental Chg, "To robot form if Stunned", very common, occur 11-		20
Distinctive, "Giant robot/alien ship", not concealable, major		20
Hunted, "Anti-Decepticon forces", as powerful, harsh, appear 11-		15
Physical Lim, "No hands in vehicle mode", infrequently, slightly		5
Psych Lim, "Arrogant", common, strong		15
Psych Lim, "Desires absolute power", common, strong		15
Psych Lim, "Vengeful", common, strong		15
Psych Lim, "Violent", common, strong		15
Rep, "Evil alien robot", occur 8-, extreme reputation		10
Rivalry, "Other commanders", professional		5
Watched, "Decepticon forces", more powerful, non-combat influence, harsh, appear 14-		15

**Disadvantages Total :** 150  
**Experience Spent +** 182  
**Total Points =** 532

# TRANSFORMERS

## HERO 4TH EDITION

PTS	POWERS	END
10	EC (10), "Transformer Powers"	
27a)	17/17 Armor, OIF(-1/2)	
40b)	7 LVLS Growth (stats already included), Always On(-1/2), 0 END Persistent(+1)	0
6c)	Shape Shift, "Cybertronian jet", Concentrate(-1/4), Cannot change form if takes over half Body (-1/4), IIF(-1/4), 0 END Persistent(+1)	0
19	Life Support, doesn't breathe, safe in vacuum/pressure, safe in heat/cold, immune to aging	
51	MP (64), Only in appropriate form(-1/4)	
5u	22" Flight, x32 Non-Combat	4
1u	15" Gliding	
3u	22" Running, 1/2 END (+1/4)	2
111	MP (195), "Weapons", OIF(-1/2), Gestures (-1/4)	0
11u	8 1/2D6 HKA, "Cyber Sword", 0 END(+1/2)	0
11u	8 1/2D6 RKA, "Cannon", 0 END(+1/2)	0
3	Radio XMIT/REC, OIF (-1/2)	0
16	65 STR, 1/2 END(+1/4) ==Skills==	1
3	Acting 14-	
3	Breakfall 12-	
3	Combat Piloting 12-	
3	Deduction 13-	
3	Interrogation 14-	
2	KS: Cybertronian Lore 11-	
48	6 Levels, all combat	
0	PS: Commander 8-	
1	PS: Gladiator 8-	
3	Systems Operation 13-	
3	Tactics 13-	
6	WF, Common Melee, Small Arms, Heavy Weapons	
3	Weaponsmith 11-	

395 : **Powers Total**  
137 + **Characteristic Total**  
532 = **Total Cost**

Base OCV: 5      Base DCV: 5  
Adjustment +      Adjustment +  
Final OCV =      Final DCV =

Maneuver	Phase	OCV	DCV	Effect
Block	1/2	+0	+0	stops attack
Brace	0	+2	1/2	+2 vs RMod
Disarm	1/2	-2	+0	STR vs STR
Dodge	1/2	+0	+3	all attacks
Grab	1/2	-1	-2	grab, do STR
Haymaker	1/2	+0	-5	x1 1/2 STR
Move By	1/2	-2	-2	STR/2 + v/5
Move Through	1/2	-v/5	-3	STR + v/3
Set	1	+1	+0	

<b>Rang</b>	<4	<8	<16	<32	<64	<128
<b>RMod</b>	-0	-2	-4	-6	-8	-10

DEX: 16      SPD: 4      ECV: 5  
Phases - - 3 - - 6 - - 9 - - 12  
PD/rPD 33/ 17      ED/rED 32/ 17  
END: 50      STUN: 45      BODY: 17

3D6	Loc	StunX	NStun	BodyX	CV	Armor
3-5	Head	x5	x2	x2	-8	
6	Hands	x1	x1/2	x1/2	-6	
7-8	Arms	x2	x1/2	x1/2	-5	
9	Shoulders	x3	x1	x1	-5	
10-11	Chest	x3	x1	x1	-3	
12	Stomach	x4	x1 1/2	x1	-7	
13	Vitals	x4	x1 1/2	x2	-8	
14	Thighs	x2	x1	x1	-4	
15-16	Legs	x2	x1/2	x1/2	-6	
17-18	Feet	x1	x1/2	x1/2	-8	

**NOTES**

Name: Megatron  
Species: Cybertronian  
Gender: Male  
Height: 34 feet  
Team: Decepticons (leader)

