

NAME: Doctor Minerva
PLAYER:

VALUE	CHAR	COST	BASE	PTS
25/50	Strength	x1	10	15
20	Dexterity	x3	10	30
23	Constitution	x2	10	26
10	Body	x2	10	0
18	Intelligence	x1	10	8
11	Ego	x2	10	2
18	Presence	x1	10	8
18	Comeliness	x1/2	10	4
8	Physical Defex	x1	5	3
8	Energy Defens	x1	5	3
4	Speed	x10	3.0	10
10	Recovery	x2	10	0
46	Endurance	x1/2	46	0
35	Stun	x1	35	0
Characteristics Cost:				109

STR Roll: 19-	Run	6"
DEX Roll: 13-	Swim	2"
INT Roll: 13-	Jump	10"
EGO Roll: 11-	Flight	20"
PER Roll: 13-		

Experience: 0

DISADVANTAGES	BASE:	100+PTS
Distinctive, "Blue Kree woman in Ms. Marvel outfit", easily concealable, major		10
Enraged, "Made to look foolish", uncommon, occur 14-, recover 11-		10
Hunted, "Enemies of the Kree", as powerful, non-combat influence, harsh, appear 8-		15
Physical Lim, "Can't breathe Earth's atmosphere without help", infrequently, slightly		5
Psych Lim, "Arrogant", very common, strong		20
Psych Lim, "Urge to create super-Kree race", common, strong		15
Psych Lim, "Overconfident", very common, strong		20
Psych Lim, "Duty to the Kree race", common, strong		15
Rep, "Rabid Kree scientist", occur 8-		5
Secret ID, "Min-Erva"		15
Unluck, 2D6		10
Watched, "Kree superiors", more powerful, harsh, appear 11-		10

Disadvantages Total : 150
Experience Spent + 0
Total Points = 250



HERO 4TH EDITION

PTS	POWERS	END
4	4/4 Damage Resistance	
40	20" Flight, x8 Non-Combat, Concentrate(-1/4)	4
5	7 Mental Defense	
17	+25 STR, doesn't add to figured	2
	==Skills==	
3	Acting 13-	
24	13- Danger Sense, any attack	
3	Lang: English, fluent w/accnt	
0	Lang: Kree, native	
2	SC: Biochemistry 13-, (INT based)	
2	SC: Genetics 13-, (INT based)	
2	SC: Molecular Biology 13-, (INT based)	
2	SC: Organic Chemistry 13-, (INT based)	
3	Scientist	
3	Systems Operation 13-	
1	TF, Large Spaceships	
	==Equipment==	
17	7D6 EB, "Uni-beam weapon on wrist", beam attack, OIF(-1/2), No Knockback(-1/4), 13-16 Charges(0)	0
13	Life Support, doesn't breathe, safe in vacuum/pressure, safe in radiation, safe in heat/cold, OIF(-1/2)	

141 : **Powers Total**
109 + **Characteristic Total**
250 = **Total Cost**

Base OCV: 7 Base DCV: 7
Adjustment + Adjustment +
Final OCV = Final DCV =

Maneuver	Phase	OCV	DCV	Effect
Block	1/2	+0	+0	stops attack
Brace	0	+2	1/2	+2 vs RMod
Disarm	1/2	-2	+0	STR vs STR
Dodge	1/2	+0	+3	all attacks
Grab	1/2	-1	-2	grab, do STR
Haymaker	1/2	+0	-5	x1 1/2 STR
Move By	1/2	-2	-2	STR/2 + v/5
Move Through	1/2	-v/5	-3	STR + v/3
Set	1	+1	+0	

Rang	<4	<8	<16	<32	<64	<128
RMod	-0	-2	-4	-6	-8	-10

DEX: 20 SPD: 4 ECV: 4
Phases - - 3 - - 6 - - 9 - - 12
PD/rPD 8/ 4 ED/rED 8/ 4
END: 46 STUN: 35 BODY: 10

3D6	Loc	StunX	NStun	BodyX	CV	Armor
3-5	Head	x5	x2	x2	-8	
6	Hands	x1	x1/2	x1/2	-6	
7-8	Arms	x2	x1/2	x1/2	-5	
9	Shoulders	x3	x1	x1	-5	
10-11	Chest	x3	x1	x1	-3	
12	Stomach	x4	x1 1/2	x1	-7	
13	Vitals	x4	x1 1/2	x2	-8	
14	Thighs	x2	x1	x1	-4	
15-16	Legs	x2	x1/2	x1/2	-6	
17-18	Feet	x1	x1/2	x1/2	-8	

NOTES

Name: Min-Erva
Species: Blue Kree
Gender: Female

