

NAME: R-Buke
PLAYER:

VALUE	CHAR	COST	BASE	PTS
10/15	Strength	x1	10	0
14	Dexterity	x3	10	12
13	Constitution	x2	10	6
10	Body	x2	10	0
10	Intelligence	x1	10	0
10	Ego	x2	10	0
10	Presence	x1	10	0
10	Comeliness	x1/2	10	0
9/10	Physical Defex	x1	2	7
9/10	Energy Defens	x1	3	6
4	Speed	x10	2.4	16
12	Recovery	x2	5	14
26	Endurance	x1/2	26	0
22	Stun	x1	22	0
Characteristics Cost:				61

STR Roll: 12-	Run	6"
DEX Roll: 12-	Swim	2"
INT Roll: 11-	Jump	3"
EGO Roll: 11-	Flight	15"
PER Roll: 11-		

Experience: 0

DISADVANTAGES	BASE:	150+PTS
Berserk, "If taken to one quarter BODY or less", uncommon, occur 14-, recover 14-		15
Distinctive, "Aegis homing beacon", easily concealable, minor		5
Distinctive, "Castor Class Tech Drone", not concealable, minor		15
Hunted, "Various Heretic enemies", as powerful, harsh, appear 14-		20
Psych Lim, "Literal", common, moderate		10
Psych Lim, "Lacks initiative", common, strong		15
Psych Lim, "Always follows Faststrike's orders", very common, total		25
Rep, "Heroic sidekick", occur 11-		10
Unluck, 2D6		10
Vuln, "Magnetics", uncommon, x2 stun		10
Watched, "Striker Fleet", more powerful, non-combat influence, harsh, appear 14-		15
Disadvantages Total :		150
Experience Spent +		0
Total Points =		300



PLAY WITH THIS TOO

PTS	POWERS	END
7	1 LVLS Density Increase (stats already included), Always On(-1/2), 0 END Persistent(+1)	0
22	EC (33), OIF(-1/2)	0
20a)	15/15 Armor, [Usable By Others(+1/2), doesn't lose power, 12-Activation(-3/4)	0
31b)	15" Flight, x8 Non-Combat, 0 END (+1/2), Usable By Others(+1/2), doesn't lose power	0
58c)	4D6 RKA, "Blasters", 0 END(+1/2), x1 Armor Piercing(+1/2)	0
30	Life Support, doesn't breathe, doesn't eat/sleep/excrete, safe in vacuum/pressure, safe in radiation, safe in heat/cold, immune to disease, immune to aging	0
4	Radio XMIT/REC, IIF (-1/4)	0
16	Shape Shift, "Castor Jet", IIF(-1/4), 0 END Persistent(+1)	0
13	1 LVLS Shrinking(1m, 12.5kg, +2 DCV, +3 KB), Always On(-1/2), 0 END Persistent(+1)	0
3	Acrobatics 12-	0
3	Combat Piloting 12-	0
6	2 Levels: Aegis Weapons, tight group	0
3	Navigation 11-	0
3	Tracking 11-	0
3	Systems Operation 11-	0
1	WF, Rifles	0
==Talents==		0
16	11- Universal Translator, IIF(-1/4)	0
Disadvantages Total :		239
Experience Spent +		61
Total Points =		300
PTS		300
POWERS		300
END		300

Base OCV: 5 Base DCV: 5
Adjustment + Adjustment +
Final OCV = Final DCV =

Maneuver	Phase	OCV	DCV	Effect
Block	1/2	+0	+0	stops attack
Brace	0	+2	1/2	+2 vs RMod
Disarm	1/2	-2	+0	STR vs STR
Dodge	1/2	+0	+3	all attacks
Grab	1/2	-1	-2	grab, do STR
Haymaker	1/2	+0	-5	x1 1/2 STR
Move By	1/2	-2	-2	STR/2 + v/5
Move Through	1/2	-v/5	-3	STR + v/3
Set	1	+1	+0	

Rang	<4	<8	<16	<32	<64	<128
RMod	-0	-2	-4	-6	-8	-10

DEX: 14 SPD: 4 ECV: 3
Phases - - 3 - - 6 - - 9 - - 12
PD/rPD 25/ 15 ED/rED 25/ 15
END: 26 STUN: 22 BODY: 10

3D6	Loc	StunX	NStun	BodyX	CV	Armor
3-5	Head	x5	x2	x2	-8	
6	Hands	x1	x1/2	x1/2	-6	
7-8	Arms	x2	x1/2	x1/2	-5	
9	Shoulders	x3	x1	x1	-5	
10-11	Chest	x3	x1	x1	-3	
12	Stomach	x4	x1 1/2	x1	-7	
13	Vitals	x4	x1 1/2	x2	-8	
14	Thighs	x2	x1	x1	-4	
15-16	Legs	x2	x1/2	x1/2	-6	
17-18	Feet	x1	x1/2	x1/2	-8	

NOTES
Last updated October 27th, 2015 by Mathew R. Ignash.
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Code name: R-Buke
Team: Strikers
Partner: Faststrike
Species: Castor Class Tech Drone
Gender: Male
Age: Unknown

