

NAME: Destroid - Raider X				
PLAYER:				
VALUE	CHAR	COST	BASE	PTS
50	Strength	x1	50	0
21	Body	x1	18	3
8	Size	x5	0	40
11	Defense	x3	2	27
20	Dexterity	x3	10	30
6	Speed	x10	3.0	30
Characteristics Cost:				130
STR Roll: 19-	Run		21"	
DEX Roll: 13-	Swim		2"	
INT Roll: 11-	Jump		10"	
EGO Roll: 11-				
PER Roll: 11-				
Experience: 0				
DISADVANTAGES BASE: 299+PTS				
Distinctive,"Military mecha",not concealable, major				20
Rep,"Heroic Robotech Defense Force vehicle", occur 11-				10
Disadvantages Total :				30
Experience Spent +				0
Total Points =				329

<h1>ROBOTTECH</h1>		
<h2>HERO 4TH EDITION</h2>		
PTS	POWERS	END
11	4" Change Environment, "Searchlight", OIF(-1), bulky,0 END(+1/2)	0
3	4 Extra Limbs,"Arms & Legs", Limited Manipulation(-1/2)	
19	Life Support, doesn't breathe, safe in vacuum/pressure, safe in radiation, safe in heat/cold	
82	PKG,"Sensors and Special Equipment", OIF(-1), bulky	
(12)	360 Degree Sensing, with all senses	
(2)	+0 Detect,"Radiation", make into sense	
(2)	Discriminatory, Detect	
(2)	Discriminatory, Radar	
(2)	+2 Enhanced PER, "External audio pick-up", Hearing	
(5)	-0 Images, "Loudspeaker", Hearing, Only to amplify sounds(-1),0 END(+1/2)	0
(2)	IR Vision	
(2)	2 Levels: Laser Cannons	
(7)	Radar Sense	
(2)	Radio XMIT/REC	
(2)	Range, Detect	
(18)	24 Rng Levels: Laser Cannons	
(4)	+6 Telescopic Sense, Unusual Sense Group	
(18)	+24 Telescopic Sense, Radio Group	
(2)	UV Vision	
44	3D6 RKA,"Laser Cannons", No Knockback (-1/4), OIF(-1), bulky,0 END(+1/2), x25 Increased Max Range (+1/2), [x5 Increased Max Range(+1/4), Not under water(-1/4)	0
40	21" Running, No turn mode(+1/4)	
199	Powers Total	
130	+ Characteristic Total	
329	= Total Cost	

Base OCV: 7		Base DCV: 7				
Adjustment +		Adjustment +				
Final OCV =		Final DCV =				
Maneuver	Phase	OCV	DCV	Effect		
Block	1/2	+0	+0	stops attack		
Brace	0	+2	1/2	+2 vs RMod		
Disarm	1/2	-2	+0	STR vs STR		
Dodge	1/2	+0	+3	all attacks		
Grab	1/2	-1	-2	grab, do STR		
Haymaker	1/2	+0	-5	x1 1/2 STR		
Move By	1/2	-2	-2	STR/2 + v/5		
Move Through	1/2	-v/5	-3	STR + v/3		
Set	1	+1	+0			
Rang	<4	<8	<16	<32	<64	<128
RMod	-0	-2	-4	-6	-8	-10
DEX:	20	SPD:	6	ECV:	3	
Phases -	2	-	4	-	6	-
PD/rPD	2/	0	ED/rED	2/	0	
END:	20	STUN:	20	BODY:	21	
3D6	Loc	StunX	NStun	BodyX	CV	Armor
3-5	Head	x5	x2	x2	-8	
6	Hands	x1	x1/2	x1/2	-6	
7-8	Arms	x2	x1/2	x1/2	-5	
9	Shoulders	x3	x1	x1	-5	
10-11	Chest	x3	x1	x1	-3	
12	Stomach	x4	x1 1/2	x1	-7	
13	Vitals	x4	x1 1/2	x2	-8	
14	Thighs	x2	x1	x1	-4	
15-16	Legs	x2	x1/2	x1/2	-6	
17-18	Feet	x1	x1/2	x1/2	-8	
NOTES						
Last updated October 8th, 2016 by Mathew R. Ignash.						
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Robotech (550) p63						
Name: Raider X						
Height: 35.3 feet						
Weight: 21.7 tons						
Team: Robotech Defense Force						
						