

NAME: Tailgate (G1)
PLAYER:

VALUE	CHAR	COST	BASE	PTS
20/40	Strength	x1	10	10
14	Dexterity	x3	10	12
21	Constitution	x2	10	22
10/14	Body	x2	10	0
10	Intelligence	x1	10	0
13	Ego	x2	10	6
16	Presence	x1	10	6
10	Comeliness	x1/2	10	0
10	Physical Defex	x1	4	6
10	Energy Defens	x1	4	6
4	Speed	x10	2.4	16
9	Recovery	x2	8	2
42	Endurance	x1/2	42	0
32/36	Stun	x1	31	1
Characteristics Cost:				87

STR Roll: 17-	Run	19"
DEX Roll: 12-	Swim	2"
INT Roll: 11-	Jump	8"
EGO Roll: 12-		
PER Roll: 11-		

Experience: 0

DISADVANTAGES	BASE:	100+PTS
Accidental Chg, "To robot form if Stunned", very common, occur 11-	20	
DNPC, "Innocents in need of saving", incompetent, appear 11-	20	
Distinctive, "Giant robot", easily concealable, major	10	
Hunted, "Anti-Autobot forces", as powerful, harsh, appear 11-	15	
Physical Lim, "No hands in vehicle mode", infrequently, slightly	5	
Psych Lim, "Thinks Earth machines are enslaved", very common, strong	20	
Psych Lim, "Code vs. killing", common, strong	15	
Psych Lim, "Loon", very common, strong	20	
Rep, "Heroic alien robot", occur 8-	5	
Rivalry, "Sane Autobots", professional	5	
Watched, "Autobot leaders", more powerful, non-combat influence, harsh, appear 14-	15	

Disadvantages Total : 150
Experience Spent + 0
Total Points = 250

THE TRANSFORMERS

HERO 4TH EDITION

PTS	POWERS	END
3	1" Change Environment, Desc: Headlights, OIF (-1/2)	0
10	EC (10), "Transformer powers"	
13a)	10/10 Armor, OIF(-1/2)	
20b)	4 LVLS Growth (stats already included), Always On(-1/2), 0 END Persistent(+1)	0
13c)	2 1/2D6 RKA, "Laser Gun", OAF(-1), 13-16 Charges(0), No Knockback(-1/4)	0
26d)	17" Running, 1/2 END (+1/4), [0 END(+1/4), Only when following something large and metallic.(-1/2), Only in vehicle form.(-1/4)	2
6e)	Shape Shift, "Car", Concentrate(-1/4), Cannot change form if takes over half Body. (-1/4), IIF(-1/4), 0 END Persistent(+1)	0
19	Life Support, doesn't breathe, safe in vacuum/pressure, safe in heat/cold, immune to aging	
3	Radio XMIT/REC, OIF (-1/2)	
6	+2" Running, "Wheels", x8 Non-Combat, has turn mode, OIF(-1/2), Linked (-1/2), "Shape Shift"	0
10	40 STR, 1/2 END(+1/4) ==Skills==	0
3	Combat Driving 12-	
8	4 Levels: Laser	
3	Navigation 11-	
3	Oratory 12-	
3	Stealth 12-	
3	Tracking 11-	
1	WF, Pistols	
	==Talents==	
10	2D6 Luck	

163 : **Powers Total**
87 + **Characteristic Total**
250 = **Total Cost**

Base OCV: 5 Base DCV: 5
Adjustment + Adjustment +
Final OCV = Final DCV =

Maneuver	Phase	OCV	DCV	Effect
Block	1/2	+0	+0	stops attack
Brace	0	+2	1/2	+2 vs RMod
Disarm	1/2	-2	+0	STR vs STR
Dodge	1/2	+0	+3	all attacks
Grab	1/2	-1	-2	grab, do STR
Haymaker	1/2	+0	-5	x1 1/2 STR
Move By	1/2	-2	-2	STR/2 + v/5
Move Through	1/2	-v/5	-3	STR + v/3
Set	1	+1	+0	

Rang	<4	<8	<16	<32	<64	<128
RMod	-0	-2	-4	-6	-8	-10

DEX: 14 SPD: 4 ECV: 4
Phases - - 3 - - 6 - - 9 - - 12
PD/rPD 20/ 10 ED/rED 20/ 10
END: 42 STUN: 36 BODY: 14

3D6	Loc	StunX	NStun	BodyX	CV	Armor
3-5	Head	x5	x2	x2	-8	
6	Hands	x1	x1/2	x1/2	-6	
7-8	Arms	x2	x1/2	x1/2	-5	
9	Shoulders	x3	x1	x1	-5	
10-11	Chest	x3	x1	x1	-3	
12	Stomach	x4	x1 1/2	x1	-7	
13	Vitals	x4	x1 1/2	x2	-8	
14	Thighs	x2	x1	x1	-4	
15-16	Legs	x2	x1/2	x1/2	-6	
17-18	Feet	x1	x1/2	x1/2	-8	

NOTES
Name: Tailgate
Species: Cybertronian
Gender: Male
Height: 16 feet
Team: Autobots

