

NAME: Thancrus PLAYER:				
VALUE	CHAR	COST	BASE	PTS
18/34	Strength	x1	10	8
20	Dexterity	x3	10	30
19	Constitution	x2	10	18
12/13	Body	x2	10	4
13	Intelligence	x1	10	3
13	Ego	x2	10	6
18	Presence	x1	10	8
10	Comeliness	x1/2	10	0
7/9	Physical Defex	x1	6	3
7	Energy Defens	x1	4	3
4/5	Speed	x10	3.0	10
8/10	Recovery	x2	10	0
38	Endurance	x1/2	38	0
32/39	Stun	x1	37	1
Characteristics Cost:				94
STR Roll: 16-	Run		28"	
DEX Roll: 13-	Swim		2"	
INT Roll: 12-	Jump		7"	
EGO Roll: 12-				
PER Roll: 12-				
Experience: 0				
DISADVANTAGES		BASE: 100+PTS		
Distinctive, "Horrorifying monster in combat form", easily concealable, extreme		15		
Hunted, "Anti-Chronos forces", as powerful, non-combat influence, harsh, appear 8-		15		
Physical Lim, "Is big and has no hands in combat form", infrequently, greatly		10		
Psych Lim, "Overconfident", common, strong		15		
Psych Lim, "Enjoys his powers", common, strong		15		
Psych Lim, "Loyal to Chronos", common, total		20		
Rivalry, "Lost Unit and other Hyperzoanoids", professional		5		
Secret ID, "Corporate bodyguard"		15		
Unluck, 1D6		5		
Vuln, "All mental powers", common, x2 effect		20		
Watched, "Zoalords", more powerful, non-combat influence, harsh, appear 14-		15		
Disadvantages Total :		150		
Experience Spent +		0		
Total Points =		250		



PTS	POWERS	END
5	EC (6), "Crab powers", Only In Hero ID(-1/4)	
5a)	4/4 Armor	
49b)	3D6 HKA, "Vibro-swords", vs physical defense, No Knockback(-1/4), x1 Armor Piercing(+1/2), 1/2 END(+1/4)	4
7	1 LVLS Growth (stats already included), Linked(-1/2), "Shape Shift", 0 END Persistent(+1)	0
39	+22" Running, x4 Non-Combat, Only In Hero ID(-1/4)	4
11	Shape Shift, Concentrate(-1/4), Extra Time(-1/2), 0 END Persistent(+1)	0
7	+1.0 SPD, Linked(-1/2), "Shape Shift"	1
7	+11 STR, Linked(-1/2), "Shape Shift" ==Skills==	
3	Acrobatics 13-	
3	Breakfall 13-	
4	Fast Strike	
3	KS: Chronos and Zoatforms 12-, (INT based)	
3	2 Levels: Vibro-swords, Linked (-1/2), "Shape Shift"	
4	Martial Disarm	
0	PS: Bodyguard 8-	
3	Stealth 13-	
3	Streetwise 13-	
156 : Powers Total		
94 + Characteristic Total		
250 = Total Cost		

Base OCV: 7		Base DCV: 7				
Adjustment +		Adjustment +				
Final OCV =		Final DCV =				
Maneuver	Phase	OCV	DCV	Effect		
Block	1/2	+0	+0	stops attack		
Brace	0	+2	1/2	+2 vs RMod		
Disarm	1/2	-2	+0	STR vs STR		
Dodge	1/2	+0	+3	all attacks		
Grab	1/2	-1	-2	grab, do STR		
Haymaker	1/2	+0	-5	x1 1/2 STR		
Move By	1/2	-2	-2	STR/2 + v/5		
Move Through	1/2	-v/5	-3	STR + v/3		
Set	1	+1	+0			
Fast Strike	1/2	+2	+0	8 1/2D6		
Martial Disarm	1/2	-1	+1	44 STR		
Rang	<4	<8	<16	<32	<64	<128
RMod	-0	-2	-4	-6	-8	-10
DEX:	20	SPD:	4/5	ECV:	4	
Phases	-	3	-	5	-	8 - 10 - 12
PD/rPD	13/	4	ED/rED	11/	4	
END:	38	STUN:	39	BODY:	13	
3D6	Loc	StunX	NStun	BodyX	CV	Armor
3-5	Head	x5	x2	x2	-8	
6	Hands	x1	x1/2	x1/2	-6	
7-8	Arms	x2	x1/2	x1/2	-5	
9	Shoulders	x3	x1	x1	-5	
10-11	Chest	x3	x1	x1	-3	
12	Stomach	x4	x1 1/2	x1	-7	
13	Vitals	x4	x1 1/2	x2	-8	
14	Thighs	x2	x1	x1	-4	
15-16	Legs	x2	x1/2	x1/2	-6	
17-18	Feet	x1	x1/2	x1/2	-8	
NOTES						
Name: Thancrus						
Gender: Male						
Species: Human mutate						
Height: 7 feet 3 inches						
Weight: 403 pounds						
Team: Hyper Zoanoid Team Five						